

ProxyClient.NET

Version 1.x

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This End-User License Agreement (this "**EULA**") contains the terms and conditions that govern your use of the SOFTWARE (as defined below) and imposes material limitations to your rights. Please read this EULA carefully and treat it as valuable property.

PART I - THIS EULA	3
PART II - LICENSING DETAILS	4
Definitions	4
Your Internal Redistribution License	5
Your Redistribution License	6
General licensing terms	7
References for Marketing Purposes	7
Updates and upgrades	8
Runtime license key	8
Time-limited trial copy	8
PART III - INTELLECTUAL PROPERTY	9
Copyright	9
Backups	9
General Limitations	9
Software Transfers	9
Termination	10
PART IV - WARRANTIES AND REMEDIES	11
Limited Warranty	11
Limited Remedy	11
PART V - MISCELLANEOUS	12
This is the Entire Agreement	12
You Indemnify Efran Cobisi	12
Interpretation of this FLII A	12

PART I - THIS EULA

Software Covered by this EULA. This EULA governs your use of ProxyClient.NET (individually and collectively, the "SOFTWARE"). The term "SOFTWARE" includes:

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- any data, image or executable files, databases, data engines, computer software, or similar items customarily used or distributed with computer software products;
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- any associated media, documentation (including physical, electronic and online) and printed materials (the "Documentation").

This EULA is a Legally Binding Agreement between You and Efran Cobisi. If you are acting as an agent of a company or another legal person, such as an officer or other employee acting for your employer, then "you" and "your" mean your principal, the entity or other legal person for whom you are acting. However, importantly, even if you are acting as an agent for another, you may still be personally liable for violation of federal and State laws, such as copyright infringement.

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- Software products and use the DEVELOPED SOFTWARE within your organization (the "Internal Redistribution License")
- Software products and distribute the DEVELOPED SOFTWARE to third parties for use (the "Redistribution License").

These licenses are explained and defined in more detail in the following sections.

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The following terms have the respective meanings used in this EULA:

"**DEVELOPED SOFTWARE**" means those computer software products that are developed by or through the use of the SOFTWARE.

"DEVELOPER" means a human being or any automated device using the SOFTWARE in accordance with the terms and conditions of this EULA.

"NETWORK SERVER" means a computer with one or more computer central processing units (CPUs) that operates for the purpose of serving other computers logically or physically connected to it, including, but not limited to, other computers connected to it on an internal network, intranet, or the Internet.

"WEB SERVER" means a type of NETWORK SERVER that serves other computers that are specifically connected to it through either an intranet or the Internet.

"SOFTWARE RUNTIME" means the SOFTWARE files or other portions of the SOFTWARE that are provided by Efran Cobisi and are identified as such in the Documentation for distribution by you with the DEVELOPED SOFTWARE.

"DEVELOPER SEAT LICENSE" means that each DEVELOPER using or otherwise accessing the programmatic interface or the SOFTWARE, including but not limited to designing, creating, compiling, and testing the DEVELOPED SOFTWARE, must have the right to do so either by being included in the total number of seats, as specified in the purchased license itself or by acquiring a separate, individual license.

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You are hereby granted a limited, royalty-free, non-exclusive right to use the SOFTWARE to design, create, develop, and test DEVELOPED SOFTWARE, on the express condition that, and only for so long as, you fully comply with all terms and conditions of this EULA.

The SOFTWARE is licensed to you on a developer seat license basis, where a single license may include one or more DEVELOPER SEATS. Each DEVELOPER SEAT grants a single DEVELOPER the right to perform an installation of the SOFTWARE for use in designing, creating, testing, and compiling DEVELOPED SOFTWARE on one computer or more, each with a single set of input devices, so long as such computer is used only by one DEVELOPER at any given time and not concurrently.

Under this license, the DEVELOPED SOFTWARE may be installed for use in any computer, provided the SOFTWARE RUNTIME is installed in one or more machines and its code is executed locally, in respect to the CPU(s) of those machines. Additionally, the machine(s) where the SOFTWARE RUNTIME is installed must be owned by you or, otherwise, exclusively operated by you.

You may not install or use the SOFTWARE on a computer that is a network server or a computer at which the SOFTWARE is used by more than one DEVELOPER. You may not network the SOFTWARE, or any component part of it, where it is or may be used by more than one DEVELOPER, unless you purchase an additional DEVELOPER SEAT for each DEVELOPER involved.

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You are hereby granted a limited, royalty-free, non-exclusive right to use the SOFTWARE to design, create, develop, and test DEVELOPED SOFTWARE, on the express condition that, and only for so long as, you fully comply with all terms and conditions of this EULA.

The SOFTWARE is licensed to you on a developer seat license basis, where a single license may include one or more DEVELOPER SEATS. Each DEVELOPER SEAT grants a single DEVELOPER the right to perform an installation of the SOFTWARE for use in designing, creating, testing, and compiling DEVELOPED SOFTWARE on one computer or more, each with a single set of input devices, so long as such computer is used only by one DEVELOPER at any given time and not concurrently.

Under this license, the DEVELOPED SOFTWARE may be installed for use in any computer, provided the SOFTWARE RUNTIME is bundled with it and installed and executed locally, in respect to the CPU(s) that runs the DEVELOPER SOFTWARE.

You may not install or use the SOFTWARE on a computer that is a network server or a computer at which the SOFTWARE is used by more than one DEVELOPER. You may not network the SOFTWARE, or any component part of it, where it is or may be used by more than one DEVELOPER, unless you purchase an additional DEVELOPER SEAT for each DEVELOPER involved.

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Users of the DEVELOPED SOFTWARE may not use the SOFTWARE or the SOFTWARE RUNTIME, directly or indirectly, for development purposes. In particular, if you create a component (or a control) using the SOFTWARE RUNTIME as a constituent component, you are not licensed to distribute the component you created with the SOFTWARE RUNTIME to users for development purposes.

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- You may use the SOFTWARE and the SOFTWARE RUNTIME only to create and run DEVELOPED
 SOFTWARE that cannot compete with the SOFTWARE and/or the SOFTWARE RUNTIME themselves.
- You may use the SOFTWARE and the SOFTWARE RUNTIME only to create DEVELOPED SOFTWARE that
 does not expose the functionality of the SOFTWARE and/or the SOFTWARE RUNTIME through a
 programmable interface, such as, but not limited to, APIs and Web services.

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With your license, you will be issued a unique license key (the "Runtime License Key") used for the activation of the SOFTWARE RUNTIME. The Runtime License Key is subject to the restrictions set forth in this EULA and may not be disclosed or distributed either with your DEVELOPED SOFTWARE or in any other way. The disclosure or distribution of the Runtime License Key constitutes a breach of this EULA, the effect of which shall be the immediate termination and revocation of all the rights granted herein.

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 - i) delete the SOFTWARE from the computer containing the installation, or you may
 - ii) obtain a paid license of the SOFTWARE from Efran Cobisi
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- (b) repair the SOFTWARE through updates distributed online or otherwise in Efran Cobisi's discretion; or
- (c) replace the SOFTWARE with SOFTWARE that substantially performs as described in the SOFTWARE documentation.

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PART V - MISCELLANEOUS

THIS IS THE ENTIRE AGREEMENT

This is the Entire Agreement. This EULA (including any addendum to this EULA included with the SOFTWARE) is the final, complete and exclusive statement of the entire agreement between you and Efran Cobisi relating to the SOFTWARE. This EULA supersedes any prior and contemporaneous proposals, purchase orders, advertisements, and all other communications in relation to the subject matter of this EULA, whether oral or written. No terms or conditions, other than those contained herein, and no other understanding or agreement which in any way modifies these terms and conditions, shall be binding upon the parties unless entered into in writing executed between the parties, or by other non-oral manner of agreement whereby the parties objectively and definitively act in a manner to be bound (such as by continuing with an installation of the SOFTWARE, etc.).

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If for any reason a court of competent jurisdiction finds any provision of this EULA, or any portion thereof, to be unenforceable, that provision of this EULA will be enforced to the maximum extent permissible so as to effect the intent of the parties, and the remainder of this EULA will continue in full force and effect. Formatives of defined terms shall have the same meaning of the defined term. Failure by either party to enforce any provision of this EULA will not be deemed a waiver of future enforcement of that or any other provision. Except as otherwise required or superseded by law, this EULA is governed by the laws of Italy, without regard to its conflict of laws principles. In respect of any dispute which may arise concerning this EULA, the case will fall within the jurisdiction of the courts of Padova, Italy.